

Digital Citizenship Plan | 2026-2027

Copperfield School



Digital citizenship is about using technology and participating in digital environments. It is key to helping our students learn to use available technology responsibly in the classroom and beyond. This Digital Citizenship Plan addresses how we work to build a community where we live and work together as digital citizens.

Relevant contextual information about our school and School Development Plan:

- K-5 school with a diverse student population benefit from using technology for varied ways to demonstrate learning.
- Literacy Goal: Students’ achievement in written communication will improve.

Relevant evidence and data that informs our Digital Citizenship Plan:

- As early learners, students are new to using digital tools for learning
- Our students are introduced to technology beginning in kindergarten with the use of iPads.
- Our iPads, MacBooks and Chrome Books are used throughout the grades in a variety of subject areas.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
Long term goal #1 Learners will understand the importance of protecting personal information online and apply appropriate strategies.	Safe I know how to protect my personal information online. I know how to keep my information safe online and create safe spaces for others in online communities.	Short term goal #1 Students in K-1 will be aware of passwords and why we use them. Students in Grades 2- 5 will understand the parts of a strong password and create a unique password that meets Copperfield School requirements and aligns with best practice.	All students will create and use a unique, age-appropriate password in accordance with the new CBE and Copperfield parameters, when accessing CBE networks and technology.	Review resources on Digital Citizenship Insite Pages. Targeted lessons on using and protecting strong passwords. Support from the Teaching and Learning with Technology Specialists as needed.	All students in the school will have a unique, secure password to access CBE network/ technology.

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
		Short term goal #2 Students will understand the importance of keeping their passwords secure and private.	Students will keep their passwords private and keep password hints in a secure location.	Review and use age-appropriate resources sited on Digital Citizenship Insite Pages. Support from the Teaching and Learning with Technology Specialists as needed.	All students will keep their passwords private.
Long term goal #2 Learners will develop skills using digital tools which will support and enhance learning.	Involved I leverage digital tools to learn, express my creativity and collaborate with others	Short Term Goal #1 Div I (K-2) Students will use appropriate apps/websites (Google Classroom, Raz-Kids, Minecraft Educational, Starfall, Math Up, Mathletics, Epic, Tumble books, etc.) to support and enhance their learning. Div II (grades 3-5) Students will use Google tools to support and enhance their learning.	Div I (K-2) Students will understand how to use appropriate apps/websites (Google Classroom, Math Up Raz-Kids. Starfall, Minecraft Educational Math Up, Mathletics, Epic, Tumble books etc.) to support and enhance their learning. Div II (grades 3-5) Students will understand how to use Google tools and make decisions on which tools will suit their learning needs.	Div I (K-2) Teachers will familiarize themselves with various CBE approved apps/ websites. Teachers will design tasks/ centers that incorporate these apps/websites for their learners. Div II (grades 3-5) Teachers will familiarize themselves with the features of Google tools Video or text - based tutorials on Google tools Teachers will design tasks that incorporate Google tools.	

Long Term Goal	Competency	Short Term Goals	Outcomes	Activities & Resources	Measures
	I know how to be safe online and create safe spaces for others in online communities			Support from the Teaching and Learning with Technology Specialists as needed.	
		Short Term Goal #2 Both Div I (K-2) and Div II (grades 3-5) Students will use appropriate apps/sites (Google Classroom, Minecraft Educational, Starfall, Math Up, Mathletics, and other approved resources that share space with peers online safely) to support and enhance their learning.	Curriculum Organizing Idea (all grades) Safety: A lifetime of optimal well-being is supported by prioritizing health and safety.	Teachers will review and use age-appropriate resources sited on Digital Citizenship Insite Pages. Targeted lessons on responsible Digital citizenship. Support from the Teaching and Learning with Technology Specialists as needed.	When engaging in shared online spaces, students will demonstrate proper safe online behaviours that foster safe spaces for others in online communities. Students will increase their understanding of expected and unexpected behaviours in order to share online spaces appropriately.

Next Steps and Focuses for the Coming School Year

- Keep the same and continue to address as necessary, re-evaluate current paid subscriptions to align with CBE SAM