



**CSFA MONTHLY MEETING MINUTES**  
February 18th, 2026 @ 7:30pm

**Attendees:**

Kari Fuller, Brooke Gabris, Allyson Heggie, Jacquelyn Lupton, Jennifer Mann, Allison Nette, Colette Pedde, Kelli Pring, Vivi Rains, Lisa White

❖ **Call to Order**

- Establish Quorum
- Introduction of board members
  - President - Jenn
  - Vice President - Kelli
  - Treasurer - Vivi
  - Secretary - Ryan (Absent)
  - Fundraising Coordinator - Kristen (Absent)
  - Casino Coordinator - Brooke
  - Volunteer Coordinator - Kari
- Review January 2026 meeting minutes
  - Jenn motion to approve
  - 2nd by Kelli

❖ **Treasurer's Update**

- Financial Update
  - General - \$47,733.05
  - Petty - \$200
  - AGLC - \$10,932.45
  - Raffle - \$0.05
  - Liabilities - \$6,681.69
  - Funds available - \$52,138.86
  - Casino is scheduled for Q4 of 2026
- Healthy Hunger Update
  - Profit of approximately \$400

❖ **Ongoing/New Business**

- Read-A-Thon Update
  - Kelli has completed gift bags
  - Indigo gift cards still need to be purchased, but pathforward has been determined

- CopperClothing order
  - Order is now closed
  - Order only had 8 orders so we will only do 1 per year going forward, at the beginning of the school years in the fall
- Landscaping/Spring Fundraiser
  - Could we start a school garden club to take care of the large cement planters in the front of the school
  - Ongoing discussion, tabled until April/Spring
- Spirit Nights
  - Easy fundraiser - pair a spirit day at school with a local restaurant that has been pre-arranged to donate a percentage back to the school
  - Thought is Panda Express does it, but more research with partner restaurants is required by society members before next meeting
  - Idea is to have this once a month

❖ **Secretary**

- Ryan has submitted his resignation in writing to the society
- Lisa is nominated to be replacement secretary

❖ **Scheduling of next Meeting**

- Next CSFA meeting will be on March 18, 2026 @ 7:30pm (after school council meeting)

❖ **Adjournment of the Meeting at 8:38pm**